







Areas Responsible for Training



Chief Crowfoot Learning Centre (CCLC)

- Recruit Training
- In-Service Training

Career Development Section

 Provide assistance and advice re member's education, career plans and assessments

Specialty Training

· Tactical, Traffic, Forensics training

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Methods of Training



- In class training
- · Self directed eLearning
- Blended learning
- Scenario/case based training
- CPS Newsroom
- Chief's Videos
- Outside Agencies universities and colleges





Questions Around Training



- What does it really cost to take members off the street and put them in a classroom?
- How effective are the various styles of training?
- How do we ensure transfer of knowledge is occurring?

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CALGARY POLICE SERVICE

Questions Around Training



 How do we address the need to go beyond technical learning; moving toward critical thinking, reflective practice and engagement with learner?





E-Learning



Current Use of E-Learning

- Self-directed training and information modules that provide foundational information, accessed by LMS system via computers with 24/7 access
- Utilized to supplement face to face training (modified blended learning approach)

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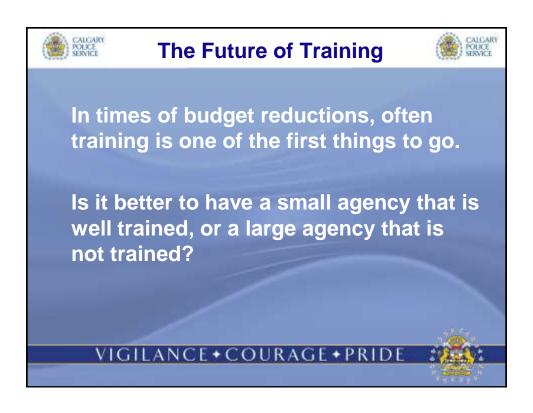
E-Learning



Future E-Learning

- Two streams:
 - Self directed for content access and reference, available to members 24/7 via smart phones and tablets
 - Facilitated e-learning courses through LMS
- Place existing programs into LMS where facilitated discussion boards can supplement and build upon classroom learning.









The Future of Training



- Need to engage our ICT area to understand what is required for training not just now, but in the future
- ICT must be able to provide network support and development
- ICT will need to develop apps within a secure cloud to reduce risk of corruption from open source tools and provide safe storage of content

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The Future of Training



The CPS is looking to develop innovative, technology and integrated learning designs to address growing training demands for learners in a meaningful and measureable way.





The Future of Training



- Adopt a LMS that allows for collaborative interaction between students and facilitators
- Enhance blended learning initiatives
- Utilize "flipping the classroom" techniques through content delivery prior to face to face instruction

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The Future of Training



- Create facilitated e-learning courses/programs through LMS available 24/7 from any smart device
- Integrate iPads and Android devices to promote access
- Create training video vignettes
- Partner with U of C in application of learning in a gaming environment



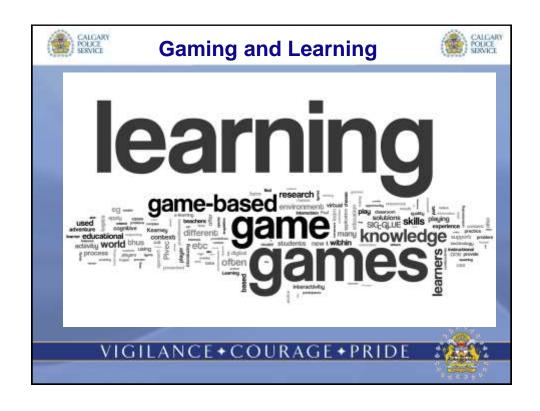


Gaming and Learning



- Collaborative effort with CPS, U of C and University of Wolverhampton
- U of C focusing on how emotional intelligence in officers is developed through the application of scenarios within a gaming environment
- CPS also looking to develop critical thinking skills, reflective practice and decision making ability in officers







Gaming and Learning



- Utilize the virtual environment to mimic large scale training exercises which are resource intensive to provide
 - Open air mobile shooter
 - Natural disasters involving multi agency response
 - Incident command training
 - Officer / violator contacts, use of force decision making, de-escalation tactics

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Gaming – Scope and Process



- Take an off-the-shelf product to create vignettes with a first person viewpoint.
- Add multiple players, recording play, in game voice chat, spectator modes and different equipment for players
- Produce a virtual environment for simulation and role play around scenarios.





Gaming - Scope and Process (cont'd)



- Built in a game environment allows for digital assets to be reused in multiple scenarios and serious games.
- Virtual objects would be created to make the development of the game easier
- Expect to produce models for police vehicles, uniformed officers, and members of the public to localize Calgary simulations

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Gaming - Relevance



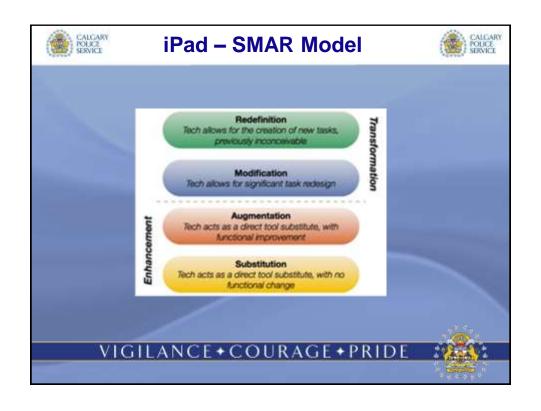
- Allows trainers to manipulate situations so potential consequences of decisions can be presented to trainees.
- Real-time responses to the actions of the trainees
- Receive feedback in a safe environment.
- · Real value: police officer can also be put in the role of others in the scenario – being stopped, questioned and searched













iPad - SMAR Model



Substitution:

- replacing printed documents, access to email, review PowerPoints etc.
- CPS introduced iPads to current recruit Class 203 and are in substitution phase

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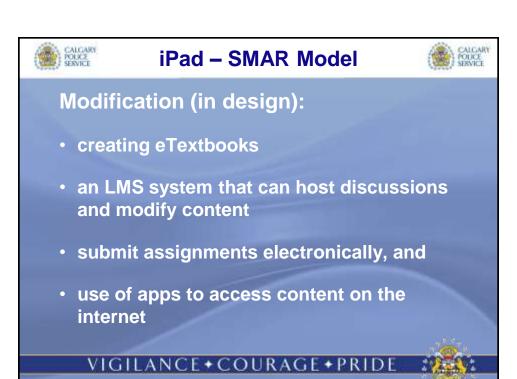
iPad - SMAR Model

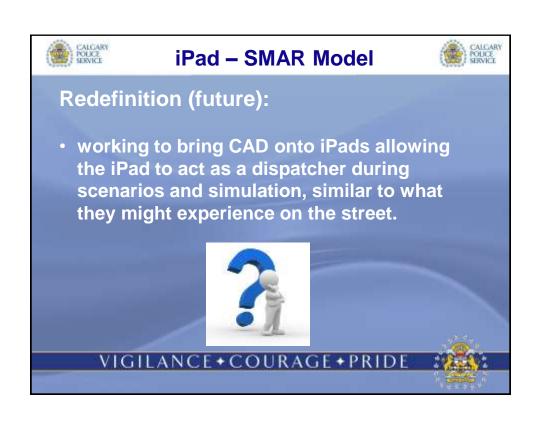


Augmentation:

- marking rubrics completed in real time allowing eLearning and tests to be done on iPad
- access to resources
- SharePoint sites to access work directly
- CPS moving to this phase for Class 204









iPad - Challenges



- · Paradigm shift in how students approach learning
- Storage and access
- Working with Apple product in Windows environment
- · Hardware, wireless access
- Communication and integration
- Manpower and technology perceptions

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iPad – Feedback



- Feedback from recruits and instructors very positive
- Instructors have become more creative in ways to use the iPad, and have embraced technology (utilized T.A.M. in roll out)
- Ideas will drive changes in how lessons are designed and presented
- Have received fast and inventive service from ICTS to address challenges

